New Arenas in Hardness Amplification

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Joint work with



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Average Case Complexity

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 - Hardness of Problems in Practice

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- Modern Cryptography

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Modest Goal:

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Modest Goal: Hardness Amplification

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Modest Goal: Hardness Amplification Mild average case \Rightarrow Sharp average case

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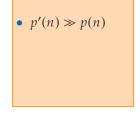
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•
$$p'(n) \gg p(n)$$

•
$$f_n = g_n$$

Can we do hardness amplification

Can we do hardness amplification for problems

Can we do hardness amplification for problems we care about and Can we do hardness amplification for problems we care about and we believe are hard on average?

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then $\exists \Lambda \in EXP$:

- cannot be efficiently solved on random instances
- noticeably better than guessing the answer at random.

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- circuits of size $s'(n) = s(\sqrt{n})^{\Omega(1)}$ fails to compute f'
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The Verona, Pompeii, Flavian, and Fiesole arenas may not be as well known as the Colosseum, but are just as impressive.

- Roman history trivia

Arenas in Hardness Amplification



NP

Arenas in Hardness Amplification





NP



EXP

Arenas in Hardness Amplification











Arenas in Hardness Amplification





NP







Optimization Problems

◎ NP-hard problems

- ◎ NP-hard problems
- Subquadratic-hard problems

- ◎ NP-hard problems
- Subquadratic-hard problems
- Total Problems

Maximum Clique

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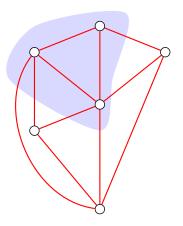
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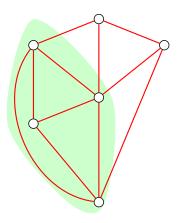
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Our Result for Maximum Clique

Theorem (Goldenberg-K'19)

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 $\Pr_{G' \sim \mathfrak{D}'} \left[\mathfrak{A}' \text{ finds max-clique in } G' \text{ w.p.} \ge 2/3 \right] \le 0.01.$

Proof Overview

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- 3. Argue that if \mathfrak{A}' is correct on 0.01 fraction of inputs then \mathfrak{A} is correct on 1 1/n fraction of inputs

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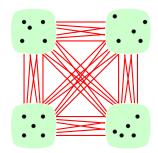
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Sampling time: poly(*n*)

Algorithm A

Input: A graph G sampled from \mathfrak{D}

Output: A maximum clique in *G*

Algorithm \mathcal{A}

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 - 2.4 Find clique in *H* using \mathcal{A}'
 - **2.5** Restrict clique in H to G and add to Solution
- 3. Output the largest clique in Solution

Claim

If *S* is a maximum clique of *H* then for any $i \in [k]$ its restriction to vertices of G_i gives a maximum clique of G_i .

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Suffices to show: A' outputs maximum clique in Step 2.5
 w.p. ε on 1 – 1/n fraction of samples from D.

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 $f(x^k) = 1 \iff \mathscr{A}'$ outputs maximum clique w.p. 2/3

Proof Summary

 New Distribution: Direct Product of Old Distribution with solution preserving property

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- Invoke Feige-Kilian lemma to show amplification of hardness

Hardness Amplification for Optimization Problems

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- $o goal_Π ∈ {min, max}.$

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Let $S, T : \mathbb{N} \times \mathbb{N} \to \mathbb{N}$.

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Gen:

- Input: $x_1, \ldots, x_k \in I_{\Pi}(n)$
- Output: $x' \in I_{\Pi}(S(n,k))$

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- Input: $i \in [k], x_1, \ldots, x_k \in I_{\Pi}(n)$, and optimal $y' \in Sol_{\Pi}(x')$
- Output: optimal $y \in Sol_{\Pi}(x_i)$

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• Output: optimal $y \in Sol_{\Pi}(x_i)$

• Gen and Dec run in T(n, k) time.

Let Π be (S, T)-direct product feasible. Let D be s(n) time samplable distribution over $I_{\Pi}(n)$ such that for every randomized algorithm \mathcal{A} running in time t(n), we have:

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Then for k = poly(p(n)) there is $D' \circ \tilde{O}(k \cdot s(n) + T(n, k))$ time samplable distribution over $I_{\Pi}(S(n, k))$ such that for every randomized algorithm \mathcal{A}' running in time^{*} $\tilde{O}(t(n))$, we have:

 $\Pr_{x' \sim D'} \left[\mathcal{A}' \text{ finds optimal solution of } x' \text{ w.p.} \ge 2/3 \right] \le 0.01.$

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Let *D* be $\tilde{O}(n)$ time samplable distribution over LCS/Edit Distance such that for every randomized algorithm \mathcal{A} running in time $n^{2-\varepsilon}$, we have:

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Then there is $D' ext{ a } \tilde{O}(n)$ time samplable distribution over LCS/Edit Distance such that for every randomized algorithm \mathcal{A}' running in time $n^{2-2\varepsilon}$, we have:

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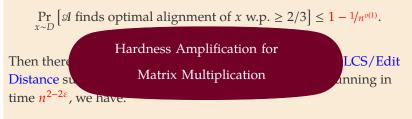
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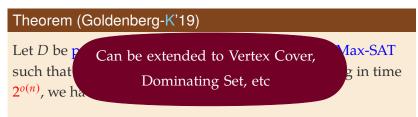
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Connection to Max-SAT

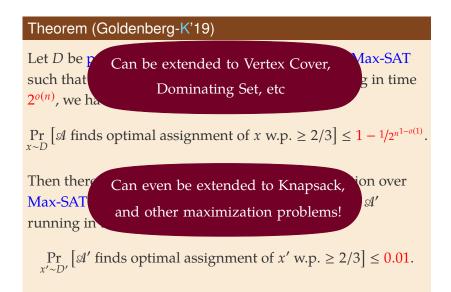


 $\Pr_{x \sim D} \left[\mathscr{A} \text{ finds optimal assignment of } x \text{ w.p.} \geq 2/3 \right] \leq 1 - \frac{1}{2^{n^{1-o(1)}}}.$

Then there is D' a poly(n) time samplable distribution over Max-SAT such that for every randomized algorithm \mathcal{A}' running in time $n^{\omega(1)}$, we have:

 $\Pr_{x' \sim D'} \left[\mathscr{A}' \text{ finds optimal assignment of } x' \text{ w.p.} \ge 2/3 \right] \le 0.01.$

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- Dec checks if candidate prime divides input integer

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End of Line Problem

◎ Given $P, S : \{0, 1\}^n \to \{0, 1\}^n$ such that $P(0^n) = 0^n \neq S(0^n)$

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- O Dec restricts on the corresponding block

Average case hard problems in P

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 Can we show some natural problem in P is hard for the uniform distribution?
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- Can we show some natural problem in P is hard for the uniform distribution?
- Can we construct a fine-grained one way function from worst case assumptions?

Gap Amplification vs. Hardness Amplification

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◎ Can we obtain a trade-off between gap and hardness?

Gap Amplification vs. Hardness Amplification

- Can we obtain a trade-off between gap and hardness?
- Can we say something stronger about Max-SAT assuming Gap-ETH?

• Can we characterize direct product feasible pairs?

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- Can we show Orthogonal Vectors is self direct product feasible?
- Can we show LCS is self direct product feasible?

Hardness Amplification Technique

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 - via Direct Products
 - against Randomized algorithms

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- Hardness Amplification meets Fine-Grained Complexity
 - Amplify hardness from $1/n^{o(1)}$ to 1 o(1) for LCS, Edit Distance, etc.
 - If ETH is true on mild worst case then Max-SAT is hard on average

THANK YOU!